

 Ratkin [2300]

| Spear Warriors | Sp | Me | Ra | De | US | Att | Ne | Ht | Pts |
|---|----|----|----|----|----|-----|-------|----|---------------|
| Inf Horde [170] Plague Pots Special Rules: Phalanx, Rallying(1 - Only when Horde Unit Size is chosen), Rallying(1), Plague Pots Keywords: Mob, Ratkin, Expendable | 6 | 5+ | - | 4+ | 4 | 30 | 19/21 | 2 | [155] [15] |
| Inf Horde [170] Plague Pots Special Rules: Phalanx, Rallying(1 - Only when Horde Unit Size is chosen), Rallying(1), Plague Pots Keywords: Mob, Ratkin, Expendable | 6 | 5+ | - | 4+ | 4 | 30 | 19/21 | 2 | [155] [15] |

| Shock Troops | Sp | Me | Ra | De | US | Att | Ne | Ht | Pts |
|---|----|----|----|----|----|-----|-------|----|-----------------------|
| Inf Horde [245] Plague Pots Heavy Halberds Special Rules: Crushing Strength(1), Rallying(1 - Only when Horde Unit Size is chosen), Rallying(1), Plague Pots, Phalanx Keywords: Mob, Ratkin | 6 | 4+ | - | 4+ | 4 | 30 | 20/22 | 2 | [220] [15] [10] |
| Inf Horde [245] Plague Pots Heavy Halberds Special Rules: Crushing Strength(1), Rallying(1 - Only when Horde Unit Size is chosen), Rallying(1), Plague Pots, Phalanx Keywords: Mob, Ratkin | 6 | 4+ | - | 4+ | 4 | 30 | 20/22 | 2 | [220] [15] [10] |

| Vermintide* | Sp | Me | Ra | De | US | Att | Ne | Ht | Pts |
|--|----|----|----|----|----|-----|------|----|------|
| Swm Regiment [65] Special Rules: Nimble, Vicious(Melee), Wild Charge(D3), The Endless Swarm Keywords: Beast, Expendable, Vermin | 6 | 5+ | - | 3+ | 1 | 9 | 9/11 | 1 | [65] |

| Tunnel Runners | Sp | Me | Ra | De | US | Att | Ne | Ht | Pts |
|--|----|----|----|----|----|-----|-------|----|---------------|
| Cht Regiment [245] Brew of Sharpness Special Rules: Crushing Strength(1), Thunderous Charge(1) Keywords: Ratkin, Tek | 8 | 3+ | - | 5+ | 2 | 24 | 14/16 | 3 | [210] [35] |
| Cht Regiment [225] Sir Jesse's Boots of Striding Special Rules: Crushing Strength(1), Thunderous Charge(1) Keywords: Ratkin, Tek | 8 | 4+ | - | 5+ | 2 | 24 | 14/16 | 3 | [210] [15] |

| Weapon Team | Sp | Me | Ra | De | US | Att | Ne | Ht | Pts |
|--|----|----|----|----|----|-----|------|----|------|
| WE 1 [85] Blight Spewer (12", Piercing(1), Steady Aim) Special Rules: Nimble Keywords: Ratkin, Tek | 6 | 0+ | 4+ | 5+ | 0 | 10 | 8/10 | 2 | [85] |
| WE 1 [85] Blight Spewer (12", Piercing(1), Steady Aim) Special Rules: Nimble Keywords: Ratkin, Tek | 6 | 0+ | 4+ | 5+ | 0 | 10 | 8/10 | 2 | [85] |
| WE 1 [85] Blight Spewer (12", Piercing(1), Steady Aim) Special Rules: Nimble Keywords: Ratkin, Tek | 6 | 0+ | 4+ | 5+ | 0 | 10 | 8/10 | 2 | [85] |

| Death Engine Impaler | Sp | Me | Ra | De | US | Att | Ne | Ht | Pts |
|--|----|----|----|----|----|------|------|----|-------|
| Mon (Chariot) 1 [180] Special Rules: Crushing Strength(2), Rampage(Melee D6), Vicious(Melee), Wild Charge(D3) Keywords: Ratkin, Tek | 8 | 4+ | - | 5+ | 1 | D6+7 | -/16 | 5 | [180] |
| Mon (Chariot) 1 [180] Special Rules: Crushing Strength(2), Rampage(Melee D6), Vicious(Melee), Wild Charge(D3) Keywords: Ratkin, Tek | 8 | 4+ | - | 5+ | 1 | D6+7 | -/16 | 5 | [180] |

| Tangle [1] | Sp | Me | Ra | De | US | Att | Ne | Ht | Pts |
|--|----|----|----|----|----|-----|------|----|-----------------------------------|
| Titan 1 [160] Bane Chant (1) Fireball (10) Mind Fog (1) Weakness (1) Special Rules: Aura(Fury), Inspiring, Nimble, Rallying(1), Regeneration(6+), Vicious(Melee), Tangle Keywords: Ratkin, Shrine, Vermin | 5 | 4+ | - | 4+ | 2 | 9 | -/14 | 3 | [160] [0] [0] [0] [0] |

| Swarm-crier | Sp | Me | Ra | De | US | Att | Ne | Ht | Pts |
|--|----|----|----|----|----|-----|------|----|--------------|
| Hero (Inf) 1 [60] Sacred Horn Special Rules: Aura(Elite (Melee) – Tek only), Individual, Very Inspiring Keywords: Ratkin | 6 | 5+ | - | 4+ | 0 | 1 | 8/10 | 2 | [45] [15] |

| War Chief | Sp | Me | Ra | De | US | Att | Ne | Ht | Pts |
|--|----|----|----|----|----|-----|-------|----|------|
| Hero (Inf) 1 [100] | 6 | 3+ | - | 5+ | 0 | 5 | 11/13 | 2 | [85] |
| Aura (Vicious (Melee) - Infantry only) Special Rules: <i>Crushing Strength(1), Individual, Inspiring, Mighty, Aura(Vicious (Melee - Infantry only))</i> Keywords: <i>Ratkin</i> | | | | | | | | | |

Total Units:

15

Total Unit Strength:

25

Total Primary Core Points:

2300 (100.0%)

Special Rules, Spells and Artefact descriptions are available with a Kings of War Bronze, Silver or Gold subscription.